***Welcome to Versailles***

Over the next two days you will be engaged in negotiation of the Treaty of Versailles. The class has been divided into 3 teams each from one of the big 3 – USA, UK, and France. Each group has a particular agenda to negotiate. We will discuss our agendas as a group, negotiate with the other allies, and eventually hold the general conference and vote on the main topics. Each topic and issue is marked with a point total, your group must attempt to gain as many points as possible.

Groups will have the subcommittees each covering the following topics

|  |
| --- |
| **Guilt** Should you insert a clause: “Germany is responsible for all the damage of the war.”? Yes/No  **League of Nations**  Will you set up a League of Nations: Yes/No |
| **Army**  What size should you set the Germany army: ……………………. men  How many airplanes should Germany be allowed: ………………. planes  **Navy**  What size should you set the Germany navy: …………………….. battleships  How many submarines should Germany be allowed: …………….. submarines  **Reparations**  What size should you set reparations: $ …... billion |
| **Rhineland**  Tick your decision:   * Germany split up into many tiny states. * Rhineland made an independent state * Rhineland demilitarized   **Anschluss**  Will you forbid Germany to unite with Austria: Yes/No  **Baltic States**  Should the independent countries of Lithuania, Latvia & Estonia be created: Yes/No |
| **Territory**  Which of the following you are doing:   |  |  |  |  |  | | --- | --- | --- | --- | --- | | * Alsace Lorraine to France * Saar to France * Malmedy to Belgium | * Eupen to Belgium * North Schleswig to Denmark * West Prussia and Upper Silesia to Poland | * Danzig a ‘free city’ * Memel to Lithuania * German colonies became ‘mandates’ of the League of Nations. | * Silesia to Poland * Bavaria to Hungary * Saxony to Czechoslovakia | * East Prussia to Poland * Ruhr to Belgium * Bremen to Holland | |

**France – Briefing Sheet**

**Guilt**  
Insert clause: “Germany is responsible for all damage of the war.” This will give you right to harm and punish Germany.

**Score: + 5 points if agreed; lose 10 points if not agreed**

**Army**

Set the size of the German army. (Germany needs SOME soldiers to stop internal rebellion)

You want this to be as low. You want to make Germany as weak.

**Lose 5 points for each 100,000 men agreed. Lose 5 points for each 100 airplanes**

**Navy**

Set size of German navy. You want this to be as low. You want to make Germany as weak.

**Lose 5 points for each ship more than 6. Lose 5 points for each submarine.**

**Rhineland**

You want Germany to be damaged.

**+ 10 to split Germany into many states, + 5 to make Rhineland independent; and + 2 to demilitarize Rhine**

**Reparations**

You want Germany to be as damaged as possible.

**Score +1 point for each $1billion of reparations over $3billion.**

**Territory**

You want Germany to be damaged. Score the following points if you can get allies to agree to:

* Alsace Lorraine to France (restore 1870) +4
* Saar to France (get the coalmines) +5
* Saar to France for 15 years (get the coalmines) +1
* Malmedy to Belgium +1
* Eupen to Belgium +1
* North Schleswig to Denmark +1
* West Prussia and Upper Silesia to Poland +1
* Danzig a ‘free city’ +2
* Memel to Lithuania +1
* German colonies became ‘mandates’ of the League of Nations. +4
* Silesia to Poland 0
* Bavaria to Hungary 0
* Saxony to Czechoslovakia 0
* East Prussia to Poland (makes Poland too strong) -2
* Ruhr to Belgium (makes Belgium too strong) -2
* Bremen to Holland (makes Holland too strong) -2

**League of Nations**

You believe it will become a ‘talking shop which will allow Germany to get away with things.

**Lose 5 points if it is agreed.**

**Anschluss**

You want to keep Germany weak.

**Score 3 points if Germany is forbidden to unite with Austria**

**Baltic States**

You do not care if Lithuania, Latvia, and Estonia are created as independent states

**Score 0 whatever is decided.**

**America – Briefing Sheet**

**Guilt**  
Insert a clause: “Germany is responsible for all the damage of the war.” You do not want this

**Lose 2 points if it is agreed.**

**Army**

Set size of German army. You agree, but accept that Germany needs SOME soldiers to stop internal rebellion.

**Lose 5 points for each 100,000 men more than 100,000, and lose 5 points for each 100 airplanes.**

**Navy**

Set size of German navy. You agree, but you do not want Britain to have absolute control of the sea

**Lose 2 points for each ship over 6, but also lose 2 points for each ship under 6.**

You believe that submarines are a dirty form of warfare **– lose 5 points for each submarine.**

**Rhineland**

You do not want to see Germany destroyed (Germans in America will be angry)

**lose 10 points if Germany is split up into many tiny states and lose 5 if the Rhineland is made an independent state. However, you agree with the principle of disarmament, so score + 5 points if the Rhineland is demilitarised.**

**Reparations**

You do not want to see Germany destroyed (Germans in America will be angry)

**Lose 2 points for each $1billion of reparations over $1billion**

**Territory**

You do not want Germany destroyed – but you agree with self-determination. Score the following:

Alsace Lorraine to France (self-determination) +1

Saar to France (Germans live there) -5

Saar to France for 15 years - 1

Malmedy to Belgium +3

Eupen to Belgium +3

North Schleswig to Denmark +3

West Prussia and Upper Silesia to Poland +4

Danzig a ‘free city’ 0

Memel to Lithuania +1

German colonies became ‘mandates’ of the League of Nations. -5

(you do not agree with the French and British empires)

Silesia to Poland -2

Bavaria to Hungary -1

Saxony to Czechoslovakia -1

East Prussia to Poland 0

Ruhr to Belgium -4

Bremen to Holland -4

**League of Nations**

You want this more than anything else.

**Score +15 if you get it.**

**Anschluss**

Germany forbidden to unite with Austria.

**Lose 2 points if agreed.**

**Baltic States**

**Score +5 points if Lithuania, Latvia, and Estonia are created – self-determination.**

**Britain – Briefing Sheet**

**Guilt**  
The public want you to insert a clause: “Germany is responsible for all the damage of the war.”

**Score + 5 if agreed**

**Army**

Set size of German army. You do not disagree with reducing German army, but Germany needs SOME soldiers to stop internal rebellion, and Germany needs to be strong enough to stop Communist Russia.

**Lose 5 points for each 100,000 men over 200,000 BUT lose 5 points for each 100,000 under 200,000.**

Airplanes are particularly worrying (Britain can be attacked) **– lose 10 points for each 100 airplanes.**

**Navy**

You want to rule the waves. Set the size of the German navy.

**Lose 3 points for each battleship and 10 points for each submarine you allow.**

**Rhineland**

You do not disagree with reducing German power, but Germany needs to be strong enough to stop Communist Russia from the east. Lose 10 points if it is decided to split up Germany into many tiny states, and lose 5 points if it is decided to make the Rhineland an independent state.

**Score 0 if the Rhineland is demilitarised**

**Reparations**

The public demand some reparations, but reparations will damage trade.

**Score +1 for each $1billion up to $6billion, but then lose 1 point for each $1billion over $6billion.**

**Territory**

Alsace Lorraine to France +5

Saar to France (will make France too strong economically) 0

Saar to France for 15 years 0

Malmedy to Belgium (an ally) +5

Eupen to Belgium +5

North Schleswig to Denmark 0

West Prussia and Upper Silesia to Poland -1

Danzig a ‘free city’ -1

Memel to Lithuania -1

German colonies became ‘mandates’ of the League of Nations. +20

(many will come into the British Empire)

Silesia to Poland -2

Bavaria to Hungary -4

Saxony to Czechoslovakia -4

East Prussia to Poland -4

Ruhr to Belgium -4

Bremen to Holland -4

**League of Nations**

You are not hostile, but think it will be a waste of time. Score 0 either way.

**Anschluss**

Germany forbidden to unite with Austria – you don’t really care. Score 0 either way.

**Baltic States**

Lithuania, Latvia, Estonia created – you don’t really care. Score 0 either way.